iPad Applications for Speech and Language Therapy

Articulation Therapy

All Ages:

**Articulation Station Pro:** This app targets all speech sounds in all positions of words at the word, sentence, and reading levels. It can be used with up to 6 people in a group. It includes a simple memory game.

**Webber Photo Articulation:** This app targets all speech sounds in all positions of words at the word and sentence levels. Includes very simple “games”.

**Phonics Studio:** Free app – This app targets words in all positions of words. It shows student progress.

**Speech with Milo Board Game:** This is a fun articulation game for targeting articulation sounds in different positions of words. You can sounds separately.
**The Apraxia RainbowBee app:** is a multi-step, multi-modality program with colorful graphic, photo, audio, and video targets and fun engaging games. The program is designed to help enhance motor planning for children with an apraxic component that impacts their speech production.

**Listen Close Articulation:** is a unique speech therapy game that challenges players to memorize and repeat an ever-increasing string of articulation word sequences (Like the Simon game). It features a comprehensive collection of over 600 sound-specific articulation words designed for speech-language pathologists to use with individuals who exhibit difficulty producing the following speech sounds: S, Z, R, L, S/R/L Blends, SH, CH, and TH.

**ArtikPix:** Full is an engaging articulation app with flashcard and matching activities for children with speech sound delays. Among the many features in ArtikPix - Full, group scoring is available for collecting scores in flashcards on up to 4 children at a time. A group of students can collect data as they practice sounds in words and sentences.

Utilizing fun and modern graphics, ArtikPix - Full has all 24 decks with 40 cards each (113 cards in r deck, 1,033 total cards) for the following sounds: th, w, y, h, f, v, ch, sh, k, g, s, z, l, r, s-blends, r-blends, l-blends, p, b, m, n, t, d, j. The decks can be combined, selected for sound group (e.g., beginning th, er), then practiced in full-featured flashcard and matching activities. Features include recorded audio, voice recording, and scoring (aka data collection).

**Speech Therapy Center:** redefines articulation apps in many ways. This fresh new interface will bring a new ease to accessing materials needed to improve speech. Not only does it come with 34 different card decks and nearly 1000 cards, it’s also packed with tools that will be invaluable to improving speech. Users of Speech Therapy Center can record audio and/or video, see placement movies for consonants and vowels, view 3D models of tongue shape, read about placement and get tips, and engage in reward activities...and all of this can be done on one easy to
The following card decks are available with initial, medial, and final placement: p, b, t, d, k, g, m, n, ing, f, v, ch, j, s, s blends, z, sh, l, l blends, th (voiced and voiceless), r, r blend, er, ear, ar, air, or, ire, rl, a, i, u, æ

**LanuageLab Silly Sounds (Portland Language Lab):** This app lets you choose from the following sounds: l, r, s, t, ch, sh, th, or z and asks you silly questions loaded with these sounds. For example: A Lucky Leprechaun asked you to Lunch! Would you Like to go? What would you Like to say? (I’m having difficulty finding this app anywhere now)

**Multiple Choice Articulation:** is an interactive app for your iPad, iPad mini, iPhone, and iPod touch that features a collection of over 500 multiple choice (Would you rather..) questions designed for speech-language pathologists to use with individuals who exhibit difficulty producing the following speech sounds: S, Z, R, L, S/R/L Blends, SH, CH, and TH.

**Ages 5 and Up:**

**The Entire World of _____ Flipbooks:** This app targets articulation sounds in phrases and sentences.

**Charades Articulation:** this easy-to-play and fast-paced speech therapy game helps players to have fun while describing, acting out, and guessing random words. Charades Articulation elaborates on the classic party game of charades by including a comprehensive collection of over 1,000 sound-specific articulation words that can be chosen from to appear during a round of play. These words are designed for speech-language pathologists to use with individuals who exhibit difficulty producing the following speech sounds: S, Z, R, L, S/R/L Blends, SH, CH, and TH.

**Language Therapy**
I tried to categorize these apps, but many of them can be used for more than one domain of language

**General**

**Tiny Tap:** This app mainly targets receptive language, as the user has to “tap” on the correct answer. You choose from Tiny Tap games other users have made or make your own.

**Story Builder:** This app is designed to help children accomplish the following educational goals: 1) Improve paragraph formation; 2) Improve integration of ideas; and 3) Improve higher level abstractions by inference. Extensive use of audio clips promotes improved auditory processing for special needs children with autism spectrum disorders or sensory processing disorders.

**Compare & Contrast:** A horse and a cow... How are they alike? How are they different?

This colorful educational app for the iPhone®, iPad®, and iPod touch® has all 52 illustrated picture cards (plus audio for each card) from the Compare & Contrast Fun Deck by Super Duper Publications. Select the cards you want students to see, and ask your students to compare the items, contrast the items, or do both. The choice is yours! You can also use these pictures for other tasks, such as talking about categories!

**60 Story Starters:** Webber Photo Cards — 60 Story Starters

Application for the iPhone®, iPad®, and iPod touch® takes 60 story starter images from this Super Duper Publications card deck and combines them with audio to create 180 entertaining ways for students to begin telling their own stories. Story Starters also helps children improve their describing, questioning, inferencing, writing, and storytelling/retelling skills.
Charades! Guess Words with Kids (FatChicken Studios): Players describe the word displayed on the tablet (facing away from the person guessing).

Mad Libs: The world’s greatest word game is back with an all-new look! Fill in the blanks and be the funniest person in the room!

Asking/Answering Questions

Ask and Answer WH Questions: This app targets “Who”, “What”, “Where”, “When” and “Why” questions separately or in combinations. You can choose different ways to play.

How? Fun Deck: This app targets “How” questions, which help students expand expressive language skills.

All About You, All About Me Fun Deck: The prompts include basic questions like, “What is your name?” and “What is your home address?” as well as open-ended statements like, “Tell me about your friends.”
Buddy Bear Yes/No Questions: This app asks yes/no questions about a picture presented. The lite version includes 5 questions. The full version has 45 screens and is $14.99.

Question Builder: This app asks multiple choice “Why”, “Where”, “How”, and “What” questions or a combination and 3 levels.

Autism iHelp – WH Questions: Autism iHelp - WH?’s consists of questions paired with appropriate real world picture responses. This app includes several photos and questions chosen based on established expressive language milestones. Autism iHelp - WH?'s address a very specific area of higher level language need in the Autism population. Through routine learning, children learn labeling of concepts. WH ?’s require incorporating more abstract thought and generalization in regard to the learned concepts. Children with Autism often have difficulty with this particular skill, and Autism iHelp - WH?’s apps are an excellent way to target a vital educational benchmark in a mobile capacity. Additionally, you are able to track your child’s gains through progress reports that average the last 3 performances of each learning enhancement activity.

LanguageLab How Would You Feel (Portland Language Lab): This app asks “How would you feel” questions from four categories: Home, Community, School, or Silly. (I’m having difficulty finding this app online)

Grammar

Language Builder: This app has students practice making sentences about pictured. The app can be set to 3 different levels with different “hints”. The hint can have the user fill in a couple of blanks to make a sentence, start with a certain
phrase, or use two specific words in the sentence. Students record their sentence and listen to it.

**Sentence Builder:** This app is designed to help children learn how to build grammatically correct sentences. It has three levels from which to choose. Students make sentences about the picture by choosing the correct pronouns, verbs, prepositions, and adjectives.

**Abitalk Sentence Builder:** This app has students drag words into the correct order to make a grammatically correct sentence.

**Plurals:** Select the cards you want students to see, and have your students fill in the blank to practice regular and irregular plurals. The prompts include statements like, “Eric found a ___ (penny) on the sidewalk.” and “Eric found several ___ (pennies) on the sidewalk.”

**Regular Past Tense Verbs:** Select the cards you want students to see, and have your students fill in the blank to practice regular past tense verbs. The prompts include statements like, “Becky will ___ a cake” and “Yesterday, Becky ___ a cake.”
**Irregular Verbs:** Select the cards you want students to see, and have your students fill in the blank to practice irregular past, present infinitive, and future tense verbs. The prompts include statements like, “Beth will ___ the race.” and “Yesterday, Beth ___ the race.”

**Has and Have:** Select the cards you want students to see, and have your students fill in the blank to practice the verb forms “has” and “have.” The prompts include statements like, “Dylan ___ popcorn” and “Dylan and Maddy ___ popcorn.”

**Using I and Me:** Select the cards you want students to see, and have your students fill in the blank to practice the personal pronouns “I” and “me.” The prompts include statements like, “___ wrote a story about lions” and “The story about lions was written by ___.”

**Grammar Wonderland Elementary (Grades 3-6):** Lead your character through many wonderful adventures as you practice using nouns, verbs, adjectives, and more!
Grammar Wonderland Primary (Grades K-2): Lead your character through many wonderful adventures as you practice using nouns, verbs, adjectives, and more!

120 Pronoun Fill-in Sentence Cards Super Fun Deck®:
Select the cards you want students to see, and have your students fill in the blank to learn the proper use of subjective, objective, possessive, and reflexive pronouns. The prompts include statements like, “Charlie and (I)go skating,” “(His)room is blue,” and “We wrote the song (ourselves).”

Adjectives: Select the cards you want students to see, and have your students fill in the blank to improve their grammar, syntax, and vocabulary skills. The prompts include statements like, “Brett bought a (new)pair of pants” and “The (strong)woman lifts weights.”

Grammaropolis: Grammaropolis is where grammar lives! Hailed as a Schoolhouse Rock for the 21st Century, Grammaropolis uses the parts of speech as animated characters whose personalities are based on the roles they play in the sentence. From the shady pronoun always trying to take the noun’s place to the motherly conjunction who just wants everyone to get along, Grammaropolis achieves the seemingly impossible: we make learning grammar fun!
Grammar Up: Grammar Up is a multiple choice quiz system for English which provides over 1800 questions across 20 grammar categories.

Singular and Plural: Singular and Plural MATCH is an interactive, educational, fun match game for school age children, adults and lifelong learners. The object of the game is to match the singular and plural form of a word.

Nouns Verbs: This app is a fun educational app for students to learn about nouns, verbs, adjectives, and adverbs. They will learn how to recognize and, use these words in sentences.

Irregular Verbs: An irregular verb is a verb that does not follow the normal rules of conjugation. In English, the rule for regular verbs is simple: The suffix "ed" is appended to the verb for both the past tense and the past participle. But for irregular verbs, there is no rule. Sometimes the verb changes completely (sing, sang, sung), sometimes there is only a partial change (buy, bought, bought), and sometimes there is no change at all (cut, cut, cut).

Features:
- 20 irregular verbs, with a sentence for each word
- Three different skill levels
- Audio pronunciation for every word
- Every word is clickable and pronounces the word
- A picture for each sentence
- Images and audio can be turned on or off
- A play button to re-read the sentence
Categorizing

**Sort it! Out 1:** Tidying up the nursery has never been more fun. Teach your child about sorting and arranging with this fun, sorting application. This application helps develop conceptualization, visual perception and fine motor skills. With parental assistance it can also develop language skills.  3+

**Sort it! Out 2:** Tidying up the nursery has never been more fun. Teach your child about sorting and arranging with this fun, sorting application. This application helps develop conceptualization, visual perception and fine motor skills. With parental assistance it can also develop language skills.  4+

**Sort it! Animals:** Sort it! Animals is a new education game for little children. In this funny application children can find four different game modes. In each mode they learn to sort animals. They can reach harder and harder levels and try to beat each other's high scores.

**Name that Category:** Select the cards you want students to see, and have them fill in the blank to practice describing, categorizing, and organizational skills. The prompts include fill-in-the-blank statements like, “A car, bike, and train are ___,” and “A sandwich, pizza, and French fries are ___.”

**Things That Go Together:** Problem solving and language development are two hugely important skills in the development of any child. The goal of this application is to give parents and teachers a new interactive tool that helps children further develop these critically important skills in a fun and engaging new way. In this application, children will be presented with one or eight pairs of items and they
have to figure out which items go together. The best way to play this game with a child is to sit down with them and have them explain to you the reason/thinking of why two items should go together. This way, the game can act as a wonderful interactive tool to develop both language and critical thinking skills.

**Awesome Eats:** Kids will love to sort and plate a rainbow of foods with this app. Plus, they’ll learn which things are trash and which things are treasure with the new recycling and composting level.

**Let’s Name Things:** Have students name items to practice vocabulary, categorizing, and thinking skills. The prompts include statements like, “Let’s name... things that live in the ocean.” and “Let’s name... things you’d take on a trip.”

**ABA Receptive Identification by Class (kindergarten.com):** This app has concrete photos presented against a non-distracting white background. Every image has been carefully selected for its familiarity, appeal to children and developmental value. This app has a new expressive language Q&A component. The child is asked to receptively identify an item by class (category) then asked to (intraverbally) name additional items within that same class.

**Sorting 1:** The game consists of 12 beautiful environments each focused on a set of basic concepts from the child’s world such as shapes, colors, seasons, and animals.

The game is designed to enhance the following skills:
- Sorting and classifying
- Hand-eye coordination
- Concentration
- Visual perception
- Vocabulary

**Toddler Tap:** Toddlers tap to learn basic concepts such as shapes, colors, numbers, letters, and items around the home. The app contains over 280 words across 22 different topics in both English and Spanish. This app is very basic.

**Vocabulary**

**Opposites Fun Deck (Super Duper):** Select the cards you want students to see, and have your students fill in the blank by identifying the word from the pair of opposites that matches the picture. The prompts include statements like, “The sun shines brightly during the ___” and “The moon and stars shine in the sky at ___.”

**ABA Receptive Identification by Noun** *(Kindergarten.com):* This app helps children comprehend simple instructions and practice effective listening skills. With over 300 unique, colorful, concrete images your child will be asked with mixed and varied phrases to identify common everyday objects and people. When your child responds appropriately they are highly reinforced with verbal praise and random visual praise.

**Verbs with Milo:** “Speech with Milo: Verbs” is centered on an adorable and energetic mouse named Milo. Milo performs over 100 actions, such as “bounce,” “count,” and “play”. This provides an engaging way to build up an action word vocabulary in the child. Flash cards are typically used for this type of exercise, but the animation that comes with Milo will keep any child focused and attentive. And most important- it is fun!
Winning Words Synonym Match: Synonym MATCH is an interactive, educational, fun match game for school age children, adults and lifelong learners. The object of the game is to reveal pairs of Synonyms by turning over the cards. Synonyms are words with similar meanings.

Winning Words Antonym Match: Antonym MATCH is an interactive, educational, fun match game for school age children, adults and lifelong learners. This app would also be beneficial for English Language Learners! The object of the game is to reveal pairs of Antonyms by turning over the cards. Antonyms are words with opposite meanings.

Winning Words Homophone Match: Homophone MATCH is an interactive, educational, fun match game for school age children, adults and lifelong learners. This app would also be beneficial for English Language Learners! The object of the game is to reveal pairs of Homophones by turning over the cards. Homophones are words that sound the same but have different meanings.

Webber Core Curriculum Vocabulary Cards Pre-K – K: Educational apps from Super Duper® Publications introduces and teaches 100 core curriculum words students need to know across four subject areas to experience success in the classroom. Each deck also includes entertaining games that reinforce and motivate students to learn the vocabulary.

Webber Core Curriculum Vocabulary Cards Second Grade: Educational apps from Super Duper® Publications introduces and teaches 100
core curriculum words students need to know across four subject areas to experience success in the classroom. Each deck also includes entertaining games that reinforce and motivate students to learn the vocabulary.

**Vocabulary Catcher 6 (Clothing, Sports, and Sports Equipment):** This is part of a series of free vocabulary apps for children. The Vocabulary Catcher series contains six free apps. Each of the apps follows the same model. Students read and hear a word then have to “pop” the balloon containing the object that represents the word they heard. Students earn points based on their accuracy and their speed.

**Following Directions**

**Following Directions Fun Deck (Super Duper):** This colorful educational App for the iPhone®, iPad®, and iPod touch® has all 52 illustrated picture flash cards (plus audio of each card text) from the Following Directions Fun Deck® by Super Duper® Publications. Select the cards you want students to see, and have them follow one-step directions like, “Growl like a bear,” to help boost their memory, motor, and auditory processing skills. You can even have the students follow multi-step directions by presenting them with more than one card. Just swipe the card on the screen to the side to get to the next step in the directions.

**Fun with Directions (Hamaguchi Apps):** Fun with Directions is a ground-breaking app for the iPAD, designed to provide a fun and engaging way to practice listening, following directions, colors, spatial concepts, auditory memory and auditory processing. From the simplest of directions (“Touch the cat”) to the more complex (“With your orange crayon, color the large one that is a furry pet and likes to chase mice”) your child can grow and learn with this game over time. Colorful, vivid art and animations against a white background combine to create a complete game experience without visual clutter. Sound effects and surprises keep the game engaging! This app is a great choice for a toddler/preschooler, or any young child who would like to practice listening to or reading directions!
More Fun with Directions: If you liked our “Fun with Directions” app, you’ll also love More Fun with Directions too! This iPad app continues with the same playful, colorful and engaging format with a focus on 12 concepts: turn on/turn off; up/down, front/behind, on/under, put in/take out, above/below.

Reasoning/Problem Solving/Social Skills

Buddy Bear Reasoning and Problem Solving: Practice all of these skills in isolation:
- Solving a Problem—answer “what” questions to solve problems
- Cause and Effect—answer a “why” question to determine cause and effect
- Predicting—infer and predict what Buddy Bear is going to do based on the items he has
- Sequencing—identify Buddy Bear’s next step
- Comparing—identify how two items are the same

What Would You Do at School If…: This colorful, educational social skills App for the iPhone®, iPad®, and iPod touch® has all 56 illustrated picture cards (plus audio of each card text) from the What Would You Do at School If … Fun Deck by Super Duper Publications. Select the cards you want students to see, and have them work on solving problems and practicing good social skills as they discuss situations in and around school. The prompts include questions like, “What would you do if … you forgot your homework?” and “What would you do if … your classmate teased you about the new shirt you wore?”

What Would You Do at Home If…: This colorful, educational social skills App for the iPhone®, iPad®, and iPod touch® has all 56 illustrated picture cards (plus audio of each card text) from the What Would You Do At Home if … Fun Deck by Super Duper Publications. Select the cards you want students to see, and have them work on solving problems and practicing good social skills as they discuss
situations in and around home. The prompts include questions like, “What would you do if … you accidentally knocked over your chocolate milk?” and, “What would you do if … you were doing homework in the family room, and your sister turned on the TV?”
**Practicing Pragmatics Fun Deck:** This colorful, educational social skills App for the iPhone®, iPad®, and iPod touch® has all 52 illustrated picture cards (plus audio of the text on each card) from the *Practicing Pragmatics Fun Deck* by Super Duper Publications. Select the cards you want students to see, and have them answer social skills questions about Politeness, Solving Problems, Feelings, Giving Information, Requesting, Telephone Skills, and Staying on Topic.

**Conversation Builder Teen:** ConversationBuilderTeen is a teen version of the popular and award winning ConversationBuilder virtual conversation simulator. It is designed to help teenaged children learn how to have multi-exchange conversations with their peers in a variety of social settings. The auditory pattern of conversation is presented in a visual format to help students recognize and master the flow of conversation.

Students learn when it is appropriate to introduce themselves, ask questions, make observations and change the subject of the conversation. They will also learn how to recognize sarcasm and how to respond when someone is bullying them or someone around them.

The student will be asked to initiate conversation, respond to conversations initiated by others or participate in group conversations. Students will be guided through conversations and allowed to record and save their conversations for later playback and study. Conversations are grouped into eight themes. The themes are school, relationship, sports, entertainment, bullying, sarcasm, clothes, and summer.

**Model Me Going Places 2:** Model Me Kids® videos demonstrate social skills by modeling peer behavior at school, on a playdate, at a birthday party, on the playground, at a library, at the dentist, restaurant, and more. Designed as a teaching tool for children, adolescents, and teenagers with Autism, Asperger Syndrome, and developmental delays, the videos are used by teachers, parents, and therapists. Real children model each skill.
**EdNinja Expressions:** Expressions is an educational and engaging game that helps children with autism train and improve emotion and feelings recognition by recreating facial expressions according to day to day life events.

**Odd Face Out:** Odd Face Out is a very simple, low-arousal quiz in which different expressions or ages must be spotted within groups of similar faces.

**iDo Hygiene:** iDo Hygiene is an innovative and comprehensive application for learning the most common personal hygiene daily activities (teeth brushing, shampooing, hand washing, toilet training, taking a shower, public bathroom, etc.). Designed by professionals specifically for those on the autistic spectrum disorder, Intellectual Disabilities and other special needs. Watch step by step demonstration videos and picture sequences, and make your own. Suitable for children, teenagers, and young adults.

**Phonemic Awareness**

**FREE AbiTalk Rhyming Bee:** Drag the rhyming word to the correct flower.

**AAC**

**Sono Flex:** Tobii Sono Flex is an easy to use AAC vocabulary app that turns symbols into clear speech. It offers language to nonverbal users who are not yet in full control of literacy.
iWordQ US: Text to Speech app. It will read documents for you or speak your own text. Predicted words are displayed as you type. Tap a predicted word to select it. Usage examples are provided to help distinguish close-sounding words (including homonyms). Even if you are creative in your spelling, iWordQ will still predict. As you move the text cursor, predictions are shown accurately.

**Books/Reading and Comprehension**

**Epic!**  Tons of books – free to teachers.

**Sports Reading Comprehension:** This app is designed for students looking for an advantage in solidifying their reading and understanding skills:
- Read and test your comprehension with a variety of questions about the selected passages
- Each passage and question set takes approximately 6-10 minutes to complete
- Specifically appropriate content chosen for the 9 to 11 age range

**Eggy Words:** Reading Eggs Eggy Words 100 is a FREE application designed to help children recognise and learn sight words. Sight words are words that readers should know automatically “at sight”, such as he, the, was and where. This is a sample version of what is featured in Eggy Words 250. You will receive access to the first 100 of 250 sight words using a fun and motivating game to keep kids learning.

**Visual Timer**
Best Countdown: (Serhii Simkovskyi) Great visual countdown timer.

Reinforcement Games

Board Game Tools: Are you missing some dices? Have you lost your hourglass? No paper or pencil around to note your scores? Is your voice already hoarse from imitating the buzzer? Are you too distracted to keep track who is having the next turn? Don't worry! Board Game Tools is the all-in-one application for playing your favorite board games!

Arcade Hoops Basketball Free: Beat the buzzer in this classic arcade game! In Skyworks® Arcade Hoops Basketball™ Free, it's a race against the clock to sink as many baskets as you can.

Fruit Ninja HD: Slice fruit, don’t slice bombs – that is all you need to know to get started with the addictive Fruit Ninja action! From there, explore the nuances of Classic, Zen and the fan favorite Arcade mode to expand your skills. Slice for a high score, use powerups and special bananas to maximum effect, and go crazy on the multi-slice Pomegranate.

Monster Hunt: While most memory improvement games are boring and scientific, Monster Hunt has gorgeous little monsters that are begging to be found! You will have so much fun looking for little monsters, that you won’t even know that you are improving your working memory at the same time.
Hungry Hippo: The Hungry Hungry Hippos are on the move... to the Tiki Pond where you will race to chomp up mangos and bananas! The app brings the frenzied, marble-chomping game to your iPhone, iPad or iPod Touch. The faster you make your Hippo move, the more fruits they can chomp. Who will you challenge to this fun fruit frenzy game?

Jetpack Joyride: Suit up with a selection of the coolest jetpacks ever made and take to the skies as Barry Steakfries, the lovable hero on a one-way trip to adventure! From the creators of the worldwide phenomenon Fruit Ninja comes the action-packed Jetpack Joyride

Temple Run: "In pretty much every treasure hunting adventure movie there's one specific scene in which the plucky hero finally gets his hands on the treasure but then has to navigate a maze of booby traps in order to get out alive. Temple Run is this scene and nothing else. And it’s amazing."

Whale Trail: Fly as Willow the Whale, collect Blubbles, loop the loop, unlock playable friends, upgrade Willow’s skills, smash enemies and meet bonkers characters along the way.

Early Bird HD: Help the Early Bird catch the worm! But be careful, challenges await as you flutter through 144 amazing levels. Discover beautiful landscapes & earn achievements as you swipe your way to success in this incredible action puzzle game.
Flight Control Rocket: Leave the terrestrial skies of Earth and venture into a whole new galaxy of adventure, action, and addictive path-drawing gameplay!

Where’s My Water? Free: Help Swampy by guiding water to his broken shower. Each level is a challenging physics-based puzzle with amazing life-like mechanics. Cut through dirt to guide fresh water, dirty water, toxic water, steam, and ooze through increasingly challenging scenarios! Every drop counts!

Bike Rivals: Bike Rivals is a new and exciting physics based motocross game from Miniclip!

Monsterpark Zoo: 10 unique monsters with different troubles. Some need food, some a bath, others need their enclosures cleaned. Figure it all out through fun, intuitive, and stress free game play.

Piggy See, Donkey Do: Follow the leader with this delightful memory game. Designed for ages 5 and up, the user watches and hears the leader’s pattern, then repeats on their own. But be careful! It gets harder the better you are! A great app for memory, spatial skills, and even music-learning. Let’s play!

Snowflake Station: Children of all ages love to cut snowflakes and discover the beauty of symmetry. We specifically designed this app to offer children a
foundation for learning about symmetry, a key concept in math, science, art and architecture. Our charming, well organized desk is the perfect place to investigate this fascinating topic. Just point and draw on your paper to cut an interesting design.

Atomic Toy: Amuse your fingers, eyes and mind with the incredible responsiveness and visuals of this app. Explore the different visual modes and placement of fingers. See what unique patterns you can find!

Let’s Color: The app presents the child with a pre-made picture. The child would then color the picture, tap the “Go” button and the pictures come to life. It features various pages with different scenes. Upon reaching the page, the child is greeted with written and verbal instructions on what to draw. There is the ability to select different colors and drawing utensils along the bottom. There are also options to delete or save the drawing.

Squiggles!: Brought to you by Lazoo, Squiggles! is an educational iPad drawing app that is sure to stimulate your child’s imagination. The app features 14 unique drawing pages which act as canvas for drawing squiggles. Once your child has squiggled on a canvas, it then comes to life in the form of animated cars, fish, birds, and all sorts of fun things.

iLuv Drawing Dinosaurs: Whether you are dinosaur fan or you want your child to learn more about them, then learning to draw dinosaurs is a great place to start! You can now learn how to draw many dinosaurs such as T Rex, Stegosaurus, Velociraptor and more, step by step with this app! And you can hear dinosaur sounds too! With voice instructions, kids will learn more about dinosaurs such as their names and body parts! They can proudly customize and share their creations with coloring, editing, decorating and sharing toolset!
**Max & Ruby Max’s Mole Mash:** Help Max mash moles before Grandma gets home! Tap the screen every time a mole appears and watch as Max mashes them quickly back into their holes. Entertain your child for hours and hours with hilarious game play. Mash all the moles before time runs out to win!

**Max & Ruby Bunny Hop:** Hop to it with Max & Ruby’s Bunny Hop! Now you can race your favorite Max & Ruby characters and toys in the classic game of skeeball. A game so simple and enjoyable, that once you pick it up it will be hard to put down.

**Max & Ruby Hop Into Spring:** Hop your way into fun this season with Max & Ruby: Hop into Spring. Crack all the piñatas on the screen and watch as toys, eggs, and candy come flying out. Each new piñata opens a new opportunity for fun and prizes. Keep an eye out for special piñatas, as you just might find a surprise waiting for you! Now hop to it!

**Max & Ruby Rabbit Racer:** Dodge Max & Ruby’s forgotten toys and fly through the air before time expires! Kids will put their energy into play with the simple but captivating touch screen navigation features. Simply tap away to the finish line to be rewarded with magical tickets and animated toys to your toy trunk.

**Dress Up Doll – Fashion Game for Girls:** Dress Up Doll is a kids game that lets you dress up awesome cartoon characters with accessories, shoes, pants, tops, hairstyles, and more.
**Bamba Ice Cream:** It's every kids' favorite – Ice-Cream! Let them run an Ice-Cream parlor. Custom-make your ice-cream dish with lots of wacky ingredients. Decorate with the mystery topping! Don't forget to eat it when you're done!

**Healthy Hero:** Yogopolis is in trouble and it needs your knowledge of nutritious foods to save it! Hungry monsters have come to destroy the city, and the only way to satisfy their appetites is by feeding them with fruits and vegetables. Are you up for the food-chomping challenge?

**Fruits and Veggies:** Have your kids learn about fruits, vegetables and their growing seasons! Which fruits grow in which season? What about the vegetables? Which vegetables grow in which season? 'Minti Kids Fruits & Veggies' is the easy and fun way of learning about fruits and vegetables for your little one!

**Cake Pop Maker:** The original app for making Cake Pops with millions of downloads! Bake, decorate, and eat your very own realistic cake pops! Cake Pops are the most exciting new dessert out, and now you can make your own!

**Bluebear Ice Cream!** Make and choose from 3 totally different ice cream making processes, "Scooped Ice Cream", "Soft Serve Ice Cream" and "Ice Cream Sundaes".
**Franklin’s Bubble Blaster:** Aunt T’s bubble machine is out of control and now it’s up to you and Franklin to pop all of the bubbles before they fill up the Messy Make-it Shop. With each bubble you pop, the more points you’ll earn. Pop enough bubbles and Aunt T might get so excited she’ll reward you with some Franklin and Friends™ downloadable prizes!

**Franklin’s Weather Fun:** Franklin’s Weather Fun is a kid-centric weather app that forecasts a hurricane of fun! With simple swipe controls, kids can easily find out the weather, check out some weather themed activities, find out fun facts or play with Franklin’s weather machine.